

References

- [1] *Automata, Logics, and Infinite Games — A Guide to Current Research*, volume 2500 of *LNCS*. Springer-Verlag, Berlin-Heidelberg-New York-Hong Kong-London-Milan-Paris-Tokyo, 2002.
- [2] Luca Alberucci. Strictness of the modal μ -calculus hierarchy. In Erich Grädel, Wolfgang Thomas, and Thomas Wilke, editors, *Automata, Logics, and Infinite Games — A Guide to Current Research*, volume 2500 of *LNCS*, pages 185–203. Springer-Verlag, Berlin-Heidelberg-New York-Hong-Kong-London-Milan-Paris-Tokyo, 2002.
- [3] Dietmar Berwanger and Achim Blumensath. Automata for guarded fixed point logics. In Erich Grädel, Wolfgang Thomas, and Thomas Wilke, editors, *Automata, Logics, and Infinite Games — A Guide to Current Research*, volume 2500 of *LNCS*, pages 343–355. Springer-Verlag, Berlin-Heidelberg-New York-Hong-Kong-London-Milan-Paris-Tokyo, 2002.
- [4] Dietmar Berwanger and Achim Blumensath. The monadic theory of tree-like structures. In Erich Grädel, Wolfgang Thomas, and Thomas Wilke, editors, *Automata, Logics, and Infinite Games — A Guide to Current Research*, volume 2500 of *LNCS*, pages 285–301. Springer-Verlag, Berlin-Heidelberg-New York-Hong-Kong-London-Milan-Paris-Tokyo, 2002.
- [5] Thierry Cachat. Two-way tree automata solving pushdown games. In Erich Grädel, Wolfgang Thomas, and Thomas Wilke, editors, *Automata, Logics, and Infinite Games — A Guide to Current Research*, volume 2500 of *LNCS*, pages 303–317. Springer-Verlag, Berlin-Heidelberg-New York-Hong-Kong-London-Milan-Paris-Tokyo, 2002.
- [6] Berndt Farwer. ω -automata. In Erich Grädel, Wolfgang Thomas, and Thomas Wilke, editors, *Automata, Logics, and Infinite Games — A Guide to Current Research*, volume 2500 of *LNCS*, pages 3–21. Springer-Verlag, Berlin-Heidelberg-New York-Hong-Kong-London-Milan-Paris-Tokyo, 2002.
- [7] Carsten Fritz. Some fixed point basics. In Erich Grädel, Wolfgang Thomas, and Thomas Wilke, editors, *Automata, Logics, and*

- Infinite Games — A Guide to Current Research*, volume 2500 of *LNCS*, pages 359–364. Springer-Verlag, Berlin-Heidelberg-New York-Hong-Kong-London-Milan-Paris-Tokyo, 2002.
- [8] Daniel Kirsten. Alternating tree automata and parity games. In Erich Grädel, Wolfgang Thomas, and Thomas Wilke, editors, *Automata, Logics, and Infinite Games — A Guide to Current Research*, volume 2500 of *LNCS*, pages 153–167. Springer-Verlag, Berlin-Heidelberg-New York-Hong-Kong-London-Milan-Paris-Tokyo, 2002.
- [9] Felix Klaedtke. Complementation of büchi automata using alternation. In Erich Grädel, Wolfgang Thomas, and Thomas Wilke, editors, *Automata, Logics, and Infinite Games — A Guide to Current Research*, volume 2500 of *LNCS*, pages 61–77. Springer-Verlag, Berlin-Heidelberg-New York-Hong-Kong-London-Milan-Paris-Tokyo, 2002.
- [10] Hartmut Klauck. Algorithms for parity games. In Erich Grädel, Wolfgang Thomas, and Thomas Wilke, editors, *Automata, Logics, and Infinite Games — A Guide to Current Research*, volume 2500 of *LNCS*, pages 107–129. Springer-Verlag, Berlin-Heidelberg-New York-Hong-Kong-London-Milan-Paris-Tokyo, 2002.
- [11] Ralf Küsters. Memoryless determinacy of parity games. In Erich Grädel, Wolfgang Thomas, and Thomas Wilke, editors, *Automata, Logics, and Infinite Games — A Guide to Current Research*, volume 2500 of *LNCS*, pages 95–106. Springer-Verlag, Berlin-Heidelberg-New York-Hong-Kong-London-Milan-Paris-Tokyo, 2002.
- [12] Martin Leucker. Prefix-recognizable graphs and monadic logic. In Erich Grädel, Wolfgang Thomas, and Thomas Wilke, editors, *Automata, Logics, and Infinite Games — A Guide to Current Research*, volume 2500 of *LNCS*, pages 263–283. Springer-Verlag, Berlin-Heidelberg-New York-Hong-Kong-London-Milan-Paris-Tokyo, 2002.
- [13] René Mazala. Infinite games. In Erich Grädel, Wolfgang Thomas, and Thomas Wilke, editors, *Automata, Logics, and Infinite Games — A Guide to Current Research*, volume 2500 of *LNCS*, pages 23–38. Springer-Verlag, Berlin-Heidelberg-New York-Hong-Kong-London-Milan-Paris-Tokyo, 2002.

- [14] Frank Nießner. Nondeterministic tree automata. In Erich Grädel, Wolfgang Thomas, and Thomas Wilke, editors, *Automata, Logics, and Infinite Games — A Guide to Current Research*, volume 2500 of *LNCS*, pages 135–152. Springer-Verlag, Berlin-Heidelberg-New York-Hong-Kong-London-Milan-Paris-Tokyo, 2002.
- [15] Thoralf Räsch. Introduction to guarded logics. In Erich Grädel, Wolfgang Thomas, and Thomas Wilke, editors, *Automata, Logics, and Infinite Games — A Guide to Current Research*, volume 2500 of *LNCS*, pages 321–341. Springer-Verlag, Berlin-Heidelberg-New York-Hong-Kong-London-Milan-Paris-Tokyo, 2002.
- [16] Klaus Reinhardt. The complexity of translating logic to finite automata. In Erich Grädel, Wolfgang Thomas, and Thomas Wilke, editors, *Automata, Logics, and Infinite Games — A Guide to Current Research*, volume 2500 of *LNCS*, pages 231–238. Springer-Verlag, Berlin-Heidelberg-New York-Hong-Kong-London-Milan-Paris-Tokyo, 2002.
- [17] Markus Roggenbach. Determinization of büchi-automata. In Erich Grädel, Wolfgang Thomas, and Thomas Wilke, editors, *Automata, Logics, and Infinite Games — A Guide to Current Research*, volume 2500 of *LNCS*, pages 43–60. Springer-Verlag, Berlin-Heidelberg-New York-Hong-Kong-London-Milan-Paris-Tokyo, 2002.
- [18] Philipp Rohde. Expressive power of monadic second-order logic and modal μ -calculus. In Erich Grädel, Wolfgang Thomas, and Thomas Wilke, editors, *Automata, Logics, and Infinite Games — A Guide to Current Research*, volume 2500 of *LNCS*, pages 239–257. Springer-Verlag, Berlin-Heidelberg-New York-Hong-Kong-London-Milan-Paris-Tokyo, 2002.
- [19] Stefan Schwoon. Determinization and complementation of streett automata. In Erich Grädel, Wolfgang Thomas, and Thomas Wilke, editors, *Automata, Logics, and Infinite Games — A Guide to Current Research*, volume 2500 of *LNCS*, pages 79–91. Springer-Verlag, Berlin-Heidelberg-New York-Hong-Kong-London-Milan-Paris-Tokyo, 2002.
- [20] Mark Weyer. Decidability of s1s and s2s. In Erich Grädel, Wolfgang Thomas, and Thomas Wilke, editors, *Automata, Logics, and Infinite Games — A Guide to Current Research*, volume 2500 of

LNCS, pages 207–230. Springer-Verlag, Berlin-Heidelberg-New York-Hong-Kong-London-Milan-Paris-Tokyo, 2002.

- [21] Júlia Zappe. Modal μ -calculus and alternating tree automata. In Erich Grädel, Wolfgang Thomas, and Thomas Wilke, editors, *Automata, Logics, and Infinite Games — A Guide to Current Research*, volume 2500 of *LNCS*, pages 171–184. Springer-Verlag, Berlin-Heidelberg-New York-Hong-Kong-London-Milan-Paris-Tokyo, 2002.