References

[1] Brian Alspach, Danny Dyer, Denis Hanson, and Boting Yang. Time constrained graph searching. *Theor. Comput. Sci.*, 399(3):158–168, 2008.

[2] Amotz Bar-Noy, Richard E. Ladner, and Tami Tamir. Optimal delay for media-on-demand with pre-loading and pre-buffering. *Theor. Comput. Sci.*, 399(1-2):3–11, 2008.

[3] Lélia Blin, Pierre Fraigniaud, Nicolas Nisse, and Sandrine Vial. Distributed chasing of network intruders. *Theor. Comput. Sci.*, 399(1-2):12–37, 2008.

[4] Tiziana Calamoneri, Andrea E.F. Clementi, Miriam Di Ianni, Massimo Lauria, Angelo Monti, and Riccardo Silvestri. Minimum-energy broadcast and disk cover in grid wireless networks. *Theor. Comput. Sci.*, 399(1-2):38–53, 2008.

[5] Jérémie Chalopin. Election and rendezvous with incomparable labels. *Theor. Comput. Sci.*, 399(1-2):54–70, 2008.

[6] Reuven Cohen and David Peleg. Local spreading algorithms for autonomous robot systems. *Theor. Comput. Sci.*, 399(1-2):71–82, 2008.

[7] Bilel Derbel and Cyril Gavoille. Fast deterministic distributed algorithms for sparse spanners. *Theor. Comput. Sci.*, 399(1-2):83–100, 2008.

[8] Stefan Dobrev, Rastislav Královič, Richard Královič, and Nicola Santoro. On fractional dynamic faults with thresholds. *Theor. Comput. Sci.*, 399(1-2):101–117, 2008.

[9] Adrian Dumitrescu, Ichiro Suzuki, and Paweł Żyliński. Offline variants of the "lion and man" problem — some problems and techniques for measuring crowdedness and for safe path planning —. *Theor. Comput. Sci.*, 399(3):220–235, 2008.

[10] Fedor V. Fomin and Dimitrios M. Thilikos. An annotated bibliography on guaranteed graph searching. *Theor. Comput. Sci.*, 399(3):236–245, 2008.

[11] Wayne Goddard, Stephen T. Hedetniemi, David P. Jacobs, and Vilmar Trevisan. Distance-k knowledge in self-stabilizing algorithms. *Theor. Comput. Sci.*, 399(1-2):118–127, 2008.

[12] Paul Hunter and Stephan Kreutzer. Digraph measures: Kelly decompositions, games, and orderings. *Theor. Comput. Sci.*, 399(3):206–219, 2008.

[13] Volkan Isler and Nikhil Karnad. The role of information in the cop-robber game. *Theor. Comput. Sci.*, 399(3):179–190, 2008.

[14] Adrian Kosowski. The maximum edge-disjoint paths problem in complete graphs. *Theor. Comput. Sci.*, 399(1-2):128–140, 2008.

[15] Dariusz R. Kowalski and Adam Malinowski. How to meet in anonymous network. *Theor. Comput. Sci.*, 399(1-2):141–156, 2008.

[16] Frédéric Mazoit and Nicolas Nisse. Monotonicity of non-deterministic graph searching. *Theor. Comput. Sci.*, 399(3):169–178, 2008.

[17] M.E. Messinger, R.J. Nowakowski, and P. Prałat. Cleaning a network with brushes. *Theor. Comput. Sci.*, 399(3):191–205, 2008.