References

[1] Tatsuya Akutsu and Magnús M. Halldórsson. On the approximation of largest common subtrees and largest common point sets. *Theor. Comput. Sci.*, 233(1-2):33–50, 2000.

[2] Yonatan Aumann, Judit Bar-Ilan, and Uriel Feige. On the cost of re-computing: Tight bounds on pebbling with faults. *Theor. Comput. Sci.*, 233(1-2):247–261, 2000.

[3] Jean-Claude Bermond, Luisa Gargano, Stephan Perennes, Adele A. Rescigno, and Ugo Vaccaro. Efficient collective communication in optical networks. *Theor. Comput. Sci.*, 233(1-2):165–189, 2000.

[4] Pascal Caron and Djelloul Ziadi. Characterization of glushkov automata. *Theor. Comput. Sci.*, 233(1-2):75–90, 2000.

[5] Gianpiero Cattaneo, Enrico Formenti, Giovanni Manzini, and Luciano Margara. Ergodicity, transitivity, and regularity for linear cellular automata over z_m. *Theor. Comput. Sci.*, 233(1-2):147–164, 2000.

[6] Kevin Cattell, Michael J. Dinneen, Rodney G. Downey, Michael R. Fellows, and Michael A. Langston. On computing graph minor obstruction sets. *Theor. Comput. Sci.*, 233(1-2):107–127, 2000.

[7] Alberto Del Lungo, Francesco Del Ristoro, and Jean-Guy Penaud. Left ternary trees and non-separable rooted planar maps. *Theor. Comput. Sci.*, 233(1-2):201–215, 2000.

[8] Alexandre V. Evfimievski. A probabilistic algorithm for updating files over a communication link. *Theor. Comput. Sci.*, 233(1-2):191–199, 2000.

[9] Tomás Feder, Nimrod Megiddo, and Serge A. Plotkin. A sublinear parallel algorithm for stable matching. *Theor. Comput. Sci.*, 233(1-2):297–308, 2000.

[10] R.J. Gardner, P. Gritzmann, and D. Prangenberg. On the computational complexity of determining polyatomic structures by x-rays. *Theor. Comput. Sci.*, 233(1-2):91–106, 2000.

[11] Christian Germain and Jean Pallo. Langages rationnels définis avec une concaténation non-associative. *Theor. Comput. Sci.*, 233(1-2):217–231, 2000.

[12] Eric Goles and Erich Prisner. Source reversal and chip firing on graphs. *Theor. Comput. Sci.*, 233(1-2):287–295, 2000.

[13] Kosaburo Hashiguchi. New upper bounds to the limitedness of distance automata. *Theor. Comput. Sci.*, 233(1-2):19–32, 2000.

[14] Bala Kalyanasundaram and Kirk R. Pruhs. An optimal deterministic algorithm for online b-matching. *Theor. Comput. Sci.*, 233(1-2):319–325, 2000.

[15] Marek Karpinski, Alf van der Poorten, and Igor Shparlinski. Zero testing of p-adic and modular polynomials. *Theor. Comput. Sci.*, 233(1-2):309–317, 2000.

[16] Yasuo Kawahara and Masao Mori. A small final coalgebra theorem. *Theor. Comput. Sci.*, 233(1-2):129–145, 2000.

[17] Angelo Monti and Adriano Peron. Systolic tree ω-languages: The operational and the logical view. *Theor. Comput. Sci.*, 233(1-2):1–18, 2000.

[18] T.Y. Nishida and A. Salomaa. On slender 0l languages. *Theor. Comput. Sci.*, 233(1-2):279–286, 2000.

[19] James Propp. Three-player impartial games. *Theor. Comput. Sci.*, 233(1-2):263–278, 2000.

[20] Alexander Rabinovich. Star free expressions over the reals. *Theor. Comput. Sci.*, 233(1-2):233–245, 2000.

[21] D. Robilliard and D. Simplot. Undicidability of existential properties in picture languages. *Theor. Comput. Sci.*, 233(1-2):51–74, 2000.