

References

- [1] Susanne Albers and Hisashi Koga. New on-line algorithms for the page replication problem. *J. Algorithms*, 27(1):75–96, 1998.
- [2] Timothy M. Chan. Deterministic algorithms for 2-d convex programming and 3-d online linear programming. *J. Algorithms*, 27(1):147–166, 1998.
- [3] Avner Dor. The greedy search algorithm on binary vectors. *J. Algorithms*, 27(1):42–60, 1998.
- [4] Gruia Gălinescu, Cristina G. Fernandes, Ulrich Finkler, and Howard Karloff. A better approximation algorithm for finding planar subgraphs. *J. Algorithms*, 27(2):269–302, 1998.
- [5] Anna Galluccio and Martin Loebl. Even directed cycles in h -free digraphs. *J. Algorithms*, 27(1):26–41, 1998.
- [6] Cyril Gavoille and Eric Guévremont. Worst case bounds for shortest path interval routing. *J. Algorithms*, 27(1):1–25, 1998.
- [7] Daniel M. Gordon. A survey of fast exponentiation methods. *J. Algorithms*, 27(1):129–146, 1998.
- [8] D.J. Hebert. Cyclic interlaced quadtree algorithms for quincunx multiresolution. *J. Algorithms*, 27(1):97–128, 1998.
- [9] Anil Kamath, Omri Palmon, and Serge Plotkin. Routing and admission control in general topology networks with poisson arrivals. *J. Algorithms*, 27(2):236–258, 1998.
- [10] Claire Kenyon, Yuval Rabani, and Alistair Sinclair. Biased random walks, lyapunov functions, and stochastic analysis of best fit bin packing. *J. Algorithms*, 27(2):218–235, 1998.
- [11] Christos Levcopoulos and Drago Krznaric. Quasi-greedy triangulations approximating the minimum weight triangulation. *J. Algorithms*, 27(2):303–338, 1998.

- [12] Robert Lupton, F. Miller Maley, and Neal Young. Data collection for the sloan digital sky survey — a network-flow heuristic. *J. Algorithms*, 27(2):339–356, 1998.
- [13] Rajeev Motwani. Realization of matrices and directed graphs. *J. Algorithms*, 27(1):61–74, 1998.
- [14] Rina Panigrahy and Sundar Vishwanathan. An $o(\log^* n)$ approximation algorithm for the asymmetric p -center problem. *J. Algorithms*, 27(2):259–268, 1998.
- [15] James Gary Propp and David Bruce Wilson. How to get a perfectly random sample from a generic markov chain and generate a random spanning tree of a directed graph. *J. Algorithms*, 27(2):170–217, 1998.